PC Character Abilities Summary

IFGS ID: 5310

PC# 1	Esbjorn Race: Human		Cleric Origin:	Level: 10 Abilitie Forest Dweller	es Group: Magical
ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
125	+3 Build Points at level 1				
12	Gifted Healing I				
2	+5 S/A/S Points	3	6	Type specified:	1
11			_	Spell Points	
11	First Aid	1	1		
13	Gifted Healing II	1	2	Gifted Healing I	5
22	Magical Aptitude I	1	2	Electrify	
23	Magical Aptitude II	1	3	Magical Aptitude I	
				Dropsy	
30	Potion Master I	1	1		
31	Potion Master II	1	2	Potion Master I	
32	Potion Master III	1	3	Potion Master II	
119	Resist Poison I	1	0		
48	Signature S/A/S (1st)	1	3	Heal	2
Abil	ity Points - Allocated: 33	Spent:	23	Remaining: 10	
		Spent:		·	- Curum Maniari
Abili PC# 2	Jasper	Spent:	Magic	User Level: 4 Abilitie	es Group: Magical
		Spent:	Magic	·	es Group: Magical
	Jasper	Spent: Qty	Magic	User Level: 4 Abilitie	es Group: Magical Min Lvl + Cost
PC# 2	Jasper Race: Human		Magic Origin:	User Level: 4 Abilitie City Dweller	
PC# 2	Jasper Race: Human Name		Magic Origin:	User Level: 4 Abilitie City Dweller	
PC# 2 ID 125	Jasper Race: Human Name +3 Build Points at level 1		Magic Origin:	User Level: 4 Abilitie City Dweller	
PC# 2 ID 125 52	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge		Magic Origin:	User Level: 4 Abilitie City Dweller Preqrequisite / Detail Type specified:	Min Lvl + Cost
PC# 2 ID 125 52 30 2	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points	Qty 1	Magic Origin: Cost	User Level: 4 Abilitie City Dweller Preqrequisite / Detail	Min Lvl + Cost
PC# 2 ID 125 52 30 2 12	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I	Qty 1	Magic Origin: Cost	User Level: 4 Abilitie City Dweller Preqrequisite / Detail Type specified: Spell Points	Min Lvl + Cost
PC# 2 ID 125 52 30 2 12 22	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I Magical Aptitude I	Qty 1 1 1 1	Magic Origin: Cost	User Level: 4 Abilities City Dweller Preqrequisite / Detail Type specified: Spell Points Heal	Min Lvl + Cost
PC# 2 ID 125 52 30 2 12 22 31	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I Magical Aptitude I Potion Master II	Qty 1 1 1 1 1	Magic Origin: Cost 1 1 2 2	User Level: 4 Abilitie City Dweller Preqrequisite / Detail Type specified: Spell Points	Min Lvl + Cost
PC# 2 ID 125 52 30 2 12 22 31 119	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I Magical Aptitude I Potion Master II Resist Poison I	Qty 1 1 1 1 1 1	Magic Origin: Cost 1 1 2 2 0	User Level: 4 Abilities City Dweller Preqrequisite / Detail Type specified: Spell Points Heal	Min Lvl + Cost
PC# 2 ID 125 52 30 2 12 22 31 119 48	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I Magical Aptitude I Potion Master II Resist Poison I Signature S/A/S (1st)	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Magic Origin: Cost 1 1 2 2 0 3	User Level: 4 Abilities City Dweller Preqrequisite / Detail Type specified: Spell Points Heal Potion Master I	Min Lvl + Cost 1
PC# 2 ID 125 52 30 2 12 22 31 119 48 151	Jasper Race: Human Name +3 Build Points at level 1 Street Knowledge Potion Master I +5 S/A/S Points Gifted Healing I Magical Aptitude I Potion Master II Resist Poison I	Qty 1 1 1 1 1 1	Magic Origin: Cost 1 1 2 2 0	User Level: 4 Abilities City Dweller Preqrequisite / Detail Type specified: Spell Points Heal	Min Lvl + Cost 1

PC Character Abilities Summary

IFGS ID: 5310

PC# 3	Sir Salvator Race: Human		Knigh Origin:	t Level: 6 Unknown	Abilities Group: Martial
ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
125	+3 Build Points at level 1				
10	Dual Wield Training				
11	First Aid				
1	+2 Life Points	1	1		1
2	+5 S/A/S Points	1	3	Type specified:	1
12	Gifted Healing I	1	2		
13	Gifted Healing II	1	3	Gifted Healing I	5
67	Intuition	1	2		2
30	Potion Master I	1	1		
119	Resist Poison I	1	0		
44	Shield Focus	1	2	Shield Use	
48	Signature S/A/S (1st)	1	3		2
Abii	lity Points - Allocated: 21	Spent:	17	Remaining: 4	_